Segmentation of overlapping Cryptosporidium and Giardia (oo)cysts using bidirectional contour tracing

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A B S T R A C T

In the inspection of treated water samples under microscope, knowing the average number of parasite (oo)cysts like Giardia and Cryptosporidium that exist in the samples is crucial as it tells whether the water is safe for consumption. Here, we introduce a new approach using a bidirectional contour tracing technique to segment and enumerate overlapping Cryptosporidium and Giardia (oo)cysts in microscopic images of treated water samples. First the image is denoised and edge detection is performed to detect the boundary of the (oo)cysts using Kirsch operator. The greyscale image is then binarized to identify the position of the (oo)cysts before it is Otsu thresholded to separate weak edge from strong edge. Then bidirectional contour tracing is implemented to isolate overlapping objects where the boundary of the (oo)cysts is traced in two different directions simultaneously. After boundary tracing, a modified ellipse fitting is executed where partial or broken ellipses can be combined to form completed ellipses that represent (oo)cysts. The proposed technique is tested on 40 FITC microscopic images containing overlapping Cryptosporidium and Giardia (oo)cysts in treated water samples. The performance of the technique is comparable to better than those of four well-known ellipse detection methods. The technique is also tested on images containing overlapping blood cells, Cryptosporidium oocysts, and rice grains, and the results are excellent.

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1. Introduction

Object recognition is an active area of research in image analysis and computer vision. The detection of elliptical objects in images is important since many natural objects like human face, eyes, and fruits are elliptical to a certain extent. In fact, circles can be regarded as a special case of an ellipse. Practical applications of ellipse detection in images are not limited for inspection of rigid industrial parts such as washers, rings, and plates, but also for identification of non-rigid objects such as parasites, facial features, erythrocyte, and others. Various ellipse detection techniques and applications have been published in the literature but applying contour tracing and ellipse fitting to segment and count overlapping Cryptosporidium and Giardia (oo)cysts in treated water samples has not been reported yet to the best of our knowledge.

Since its inception, Hough transform (HT) has been one of the most widely used techniques for detecting lines, ellipses, and circles. Many derivatives of the classical HT have been introduced specifically to improve its efficiency in ellipse detection. Methods like adaptive HT by Illingworth [1], generalized HT by Ballard [2], randomized HT by Xu et al. [3], dynamic HT by Xie and Ji [4], restricted randomized HT by Cheng and Liu [5], fast graphical ellipse detection (FGED) by Elmomawy and Fairhurst [6] and multiscale Hough transform with pyramid image structure by Chien and Cheng [7], have been proposed to reduce the amount of computations and memory requirement while enhancing its accuracy.

Genetic algorithm (GA) based ellipse detection techniques are slightly different than the HT in implementation but similar in philosophy. They also use edge pixels on the ellipse contour to calculate and subsequently maximize the fitness of the ellipse [8]. Variations of the GA method for ellipse detection have also been introduced to reduce computation and increase its efficiency and robustness. Examples of improved genetic algorithm methods are Multi Population Genetic Algorithm (MPGA) by Yao, Kharma and Grogono [9],
Genetic Algorithm with penalty by Mainzer [10] and Genetic Algorithm with fitness tuning by Lutton and Martinez [8]. The summary of some well-known ellipse detection methods is discussed in Table 1.

Table 1
Summary of well-known ellipse detection methods.

<table>
<thead>
<tr>
<th>Author</th>
<th>Method</th>
<th>Description</th>
<th>Detecting overlapping objects</th>
<th>Object type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Illingworth et al.</td>
<td>Adaptive HT</td>
<td>Detection of 2-D shapes using small accumulator array</td>
<td>No</td>
<td>Rigid</td>
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<tr>
<td>Ballard et al.</td>
<td>Generalized HT</td>
<td>Using the boundary of arbitrary shape to map between image space and HT</td>
<td>No</td>
<td>Rigid</td>
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<tr>
<td>Lei et al.</td>
<td>Randomized HT</td>
<td>Curve detection</td>
<td>No</td>
<td>Rigid</td>
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<tr>
<td>Xie et al.</td>
<td>Dynamic HT</td>
<td>Takes the advantage of major axis</td>
<td>Yes</td>
<td>Rigid</td>
</tr>
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<td>Cheng et al.</td>
<td>Restricted randomized HT</td>
<td>Restrict the scope of selected points when detecting ellipses</td>
<td>Yes</td>
<td>Non-rigid</td>
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<tr>
<td>Elmowafy et al.</td>
<td>FGED</td>
<td>Overcome the substantial time and storage requirements associated with common voting algorithms</td>
<td>Yes</td>
<td>Non-rigid</td>
</tr>
<tr>
<td>Chien et al.</td>
<td>Multipass HT</td>
<td>Searching ellipses from lower to higher resolution in multipass fashion</td>
<td>No</td>
<td>Rigid</td>
</tr>
<tr>
<td>Lutton et al.</td>
<td>Genetic algorithm to detect 2-D geometric primitives</td>
<td>Efficient approach to search in a high dimensional space</td>
<td>Yes</td>
<td>Rigid</td>
</tr>
<tr>
<td>Yao et al.</td>
<td>MPGA for robust ellipse detection</td>
<td>Utilizes both evolution and clustering to direct the search for ellipses – full or partial</td>
<td>Yes</td>
<td>Non-rigid</td>
</tr>
<tr>
<td>Chung-Fang et al.</td>
<td>Robust ellipse detection</td>
<td>The approach is based on a multipass Hough transform and an image pyramid data structure</td>
<td>Yes</td>
<td>Rigid</td>
</tr>
</tbody>
</table>

2.1. Preprocessing

After greyscale conversion, the input image $f(x, y)$ is filtered to remove noise while preserving edge. Edge preservation is important so that individual (oo)cysts can be identified and segmented properly. A modified fourth order PDE diffusion filter is chosen where the energy function is minimized as follows [15]:

$$E(I) = \int_{\Omega} (\nabla^2 |I|) d\Omega$$

(1)

where $E(I)$ is the energy function, $|\nabla^2 |I|)$ is the magnitude of the Laplacian of $I$ and $\Omega$ is the support domain in the image ($I$). The global minimum of $f(\nabla^2 |I|)$ is at $|\nabla^2 |I|)=0$. The minimization of the energy function is equivalent to smoothing the image to piecewise planar. The corresponding Euler equation for the energy function is

$$\nabla^2 (c(\nabla^2 |I|)\nabla^2 I) = 0$$

(2)

![Flow chart of proposed methodology](image)

Fig. 1. Flow chart of proposed methodology.

2. Methodology

The proposed algorithm consists of three major steps which are pre-processing, contour detection and ellipse segmentation. In the pre-processing part greyscale conversion, filtering, edge detection and thresholding are performed. This is followed by contour detection step wherein binarization and morphological operations are implemented before contour tracing to detect the outline of the (oo)cysts in the image. In the last step, the contours of overlapping (oo)cysts are segmented and an ellipse is fitted in each of them. Fig. 1 shows the flowchart of the proposed algorithm.
and it can be solved through gradient descent procedure as
\[
\frac{\partial f}{\partial t} = \nabla^2 \left( c(\nabla^2 f) \nabla^2 f \right)
\]
where the diffusion coefficient is
\[
c(\nabla^2 f) = \frac{f(\nabla^2 f)}{\|\nabla^2 f\|^2}
\]
In this work, the diffusion coefficient is replaced by
\[
c(O_k I) = \frac{1}{1 + (O_k I / \varepsilon)^2}
\]
and the PDE becomes
\[
\frac{\partial f}{\partial t} = \nabla^2 (c(O_k I) O_k I)
\]
where \( O_k I \) represents the convolution of a rotated \( 3 \times 3 \) Prewitt operator and image \( I \), \( k \) is the index of the rotated Prewitt operator that generates the maximum gradient and \( \varepsilon = 0.5 \). The implementation of Eq. (6) is as follows. Each \( 3 \times 3 \) neighborhood on image \( I \) is convolved with \( 3 \times 3 \) Prewitt operator rotated at 0°, 45°, 90°, 135°, 180°, 225°, 270°, and 315°. The angle of the operator that produces the maximum absolute convolution value is denoted as \( k \) and the convolution outcome, \( O_k I \), is taken as the local gradient of the neighborhood. Once \( c(O_k I) O_k I \) is computed for the whole image, the discrete Laplacian \( \nabla^2 c(O_k I) O_k I \) for the image is calculated using the following formula:
\[
\nabla^2 f(x, y) = f(x - 1, y) + f(x + 1, y) + f(x, y - 1) + f(x, y + 1) - 4f(x, y)
\]
where \( f(x, y) = c(O_k I) O_k I(x, y) \).

The output filtered image is called \( F(x, y) \). After filtering, edge detection is performed on \( F(x, y) \) using rotated Kirsch operators as shown in Fig. 2. Each \( 3 \times 3 \) neighborhood in \( F(x, y) \) is convolved with the eight operators and the convolution that produces the maximum absolute value is chosen to represent the edge value of the neighborhood. This operation produces an edge image \( R(x, y) \) that contains the contours of the (oo)cysts.

Then \( R(x, y) \) is Otsu thresholded to separate the weak edge from the strong edge so that spurious weak edges not related to (oo)cysts contour can be removed. Otsu thresholding is chosen since it is designed to group objects into two classes and determines the threshold value, \( T \), automatically.

In principle, Otsu thresholding tries to minimize the total variance of the two classes as follows. Suppose the edge image \( R(x, y) \) contains \( N \) pixel with grey levels from 1 to \( L \) and the number of pixels with grey level \( i \) is denoted by \( g_i \). Thus, the probability of grey level \( i \) in the image is
\[
p_i = \frac{g_i}{N}
\]
We wish to group the pixels into two classes, \( C_1 \) and \( C_2 \) where the grey levels are \([1, \ldots, t]\) and \([t + 1, \ldots, L]\), respectively. If we define the total variance as
\[
\sigma^2_{\text{total}} = \omega_1(T) \sigma^2_1(T) + \omega_2(T) \sigma^2_2(T)
\]
where \( \sigma^2_1(T) \) and \( \sigma^2_2(T) \) are the variance of the pixels in \( C_1 \) (below threshold) and \( C_2 \) (above threshold), respectively.
\[
\omega_1(t) = \sum_{i=1}^{t} P_i
\]
\[
\omega_2(t) = \sum_{i=t+1}^{L} P_i
\]
Calculating Eq. (9) for all possible \( T \) is not trivial. However, there is a simple way of doing it using Otsu method whose details are available in [16]. Once the threshold \( T \) is determined, the edge image \( R(x, y) \) is converted into a binary image \( B(x, y) \) as follows:
\[
B(x, y) = \begin{cases} 
1 \text{ (white)} & \text{if } R(x, y) \geq T \\
0 \text{ (black)} & \text{if } R(x, y) < T
\end{cases}
\]
Finally, iterative thinning is performed on \( B(x, y) \) to thin the contours of the (oo)cysts until they become chains of pixels with minimum thickness. The resulting image is called \( S(x, y) \). Fig. 3 shows the flow of output images until thinning operation.

---

**Fig. 2.** Kirsch operator.

**Fig. 3.** (From left to right) RGB image, greyscale image, edge image and edge after thinning.
2.2. Modified contour tracing

A modified contour tracing is used to segment overlapping (oo)cysts modeled as ellipses in S(x, y). The basis of our algorithm is that while moving along the boundary of an (oo)cyst, changes in the direction from one pixel to another should be gradual. In standard contour tracing, the boundary of the object is traversed in one direction. In the modified contour tracing, two tracing lines that run in both clockwise and anti-clockwise directions are used to detect the boundary of an (oo)cyst more quickly and accurately. First, the starting point (pixel) is chosen randomly among the edge pixels. If the starting point is an end point (i.e. the pixel is at the end of a broken ellipse), another starting point is selected. And if the starting point is a junction point (a pixel at the intersection of two or more ellipse boundaries), another starting point is chosen. Junction pixels always appear brighter than other edge pixels and their positions can be identified as follows. First, the locations of edge pixels to be traced in S(x, y) are identified in F(x, y). Then the greyscale values of these pixels in F(x, y) are added and averaged. Finally, the edge pixels in S(x, y) whose greyscale values (in F(x, y)) are bigger than the average are considered possible junction points.

Then two tracing lines are initiated from the starting pixel in clockwise and anti-clockwise directions as shown in Fig. 4.

The tracing lines advance along the edge pixels of the ellipse boundary simultaneously. All visited edge pixels are recorded, counted and marked so that they will not be re-traced. If any of the tracing lines meets a junction point, it can proceed in more than one direction as shown in Fig. 5. In this situation, it should proceed in the path that least affects its current direction. Thus, at the junction point, the last five pixels of the line are linearized to form a line and its angle with respect to the x axis is calculated. Then the first five consecutive pixels (starting from the junction point) of all possible paths are linearized and their angles calculated. The path whose angle is closest to that of the tracing line is chosen as the path to follow as shown in Fig. 5. If the ellipse is not broken, the two tracing lines should eventually meet at an end point and the ellipse is considered complete.

In case the contour is broken, the two tracing lines will not meet and the ellipse is considered incomplete. Both tracing lines will stop at two different endpoints. In this case, the positions of the two endpoints are recorded along with other edge pixels that make up the contour. The length of the partial ellipse is inferred from the number of pixels counted. The pseudocode of the tracing algorithm is given as follows:

```
Initialize data
Select first starting point randomly
Record starting point
Set tracing operator for ellipse as OPC (clockwise) and OPA(anticlockwise)
While OPC and OPA do not meet do
    Start
        Visit next pixels using OPC, OPA
        if
            OPC or OPA find junction point
            then
                Visit five consecutive pixel in all paths and calculate their angles
                Record junction point
        Continue tracing along the path with minimum angle
        Record visited pixels
    End while when OPC and OPA meet one another.
    Record endpoint
    End
```

2.3. Ellipse fitting

The Cryptosporidium and Giardia (oo)cysts are modeled as ellipses. After identifying all (oo)cysts in the image, ellipse fitting is performed on all of them one by one. First, complete ellipses are fitted with conic ellipse model given by Eq. (13) using the coordinates of all the recorded pixels that fall on its contour. Its size is derived from the number of edge pixels that constitute its contour. Ideal contours are drawn using this model and superimposed on the detected ellipses. In the experiments, since the (oo)cysts are nearly identical, the size of the ellipses can be limited to simplify the model when fitting the ellipses and partial ellipses. Partial ellipse fitting starts with the ones with the longest contours. If the end points of two partial ellipses are close together there is a good chance that they can be combined to form one complete ellipse. So a model is fitted to partial ellipses that are in close proximity to see whether

![Fig. 4. Contour tracing using two tracing lines.](image)

![Fig. 5. Finding the right path at junction point (OPC and OPA denotes clockwise and anti-clockwise tracing lines, respectively).](image)
Fig. 6. Detected and segmented parasites (zoomed).

Fig. 7. Sample of image where parasites are not correctly detected: (a) input image, (b) detected parasite, and (c) after ellipse fitting.

Fig. 8. One sample of image where parasites are detected correctly: (a) input image, (b) detected parasite, and (c) after ellipse fitting.

Fig. 9. Sample of Cryptosporidium image where parasites are detected correctly: (a) input image, (b) detected parasite, and (c) after ellipse fitting.

Fig. 10. Sample of Cryptosporidium image where parasites are not correctly detected: (a) input image, (b) detected parasite, and (c) after ellipse fitting.
they can be combined into a single ellipse contour based on least square error.

The conic model used for ellipse is represented by the following equation:

$$F(x, y) = ax^2 + bxy + cy^2 + dx + ey + f = 0$$  \hspace{1cm} (13)

and $b^2 - 4ac < 0$ where $a, b, c, d, e, f$ are coefficients of the ellipse and $(x, y)$ are the coordinates of the pixel points on the contour. The function of Eq. (13) is called the algebraic distance of a point $(x, y)$ to the conic $F(x, y) = 0$.

Eq. (13) can be written in vector form as

$$F_0(x) = x \cdot a = 0$$  \hspace{1cm} (15)

where $a = [a, b, c, d, e, f]^T$ and $x_0 = [x^2, xy, y^2, x, y, 1]^T$ while $^T$ is the transpose operator.

3. Result

The platform used to implement the proposed technique is MATLAB R2013a. The performance of the proposed technique was tested on two custom databases. The first database was obtained from the Department of Parasitology, University of Malaya, and it contains 20 images of Giardia cysts and 20 images of Cryptosporidium oocysts in treated water. In each image, the number of (oo)cysts that are present varies from 1 to 15. The second database contains 15 images of overlapping blood cells, Cryptosporidium oocysts in dirty background and rice grains. In each image, the number of objects is from 8 to 53.

In the first database, each of the image contains solitary and overlapping (oo)cysts and there are a total of 266 (oo)cysts altogether. Using the proposed method, 262 (oo)cysts were segmented correctly which translates to 98.5% average detection rate. Fig. 6 shows examples of Giardia cysts before and after segmentation. In
the figure, only the segmentation of the overlapping (oo)cysts is shown in the cropped and enlarged sub-image.

Figs. 7 and 8 show segmentation of the Giardia parasites which are segmented correctly and incorrectly.

Figs. 9 and 10 also show the segmentation of Cryptosporidium which are detected correctly and incorrectly, respectively. As observed, some of the wrongly segmented (oo)cysts have blurred boundary. Some others are significantly obscured and hidden behind other (oo)cysts. In some other cases the (oo)cysts are relatively faint and hard to observe such that they are removed as noise during filtering process.

Table 2 shows the accuracy and average execution time of the proposed technique compared to that of the others.

The performance comparison between the proposed technique and four well-known ellipse detection methods in detecting overlapping (oo)cysts is shown in Figs. 11 and 12. The four approaches are selected since they are well known and widely used by practitioners in various applications and they are Xie’s algorithm [4].

### Table 3
Accuracy of proposed technique on blood cell, (oo)cysts and rice grain images against other four methods.

<table>
<thead>
<tr>
<th>Image category</th>
<th>Number of images</th>
<th>MPGA</th>
<th>Young</th>
<th>FGED</th>
<th>Chung</th>
<th>Proposed</th>
</tr>
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<tr>
<td>Blood Cells</td>
<td>Image 1</td>
<td>48</td>
<td>48</td>
<td>47</td>
<td>48</td>
<td>50</td>
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<td></td>
<td>Total objects 51</td>
<td></td>
<td></td>
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<td></td>
<td>Image 2</td>
<td></td>
<td></td>
<td></td>
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<td></td>
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<tr>
<td></td>
<td>Total objects 53</td>
<td></td>
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<td></td>
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<td></td>
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<td>Total objects 24</td>
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Accuracy: 92.02% 91.30% 90.57% 92.51% 98.30%
FGED algorithm by Elmowafy and Fairhurst [6], the MPGA method by Yao et al. [9], the multi-resolution Hough transform method by Chien [7].

The second database consists of images of blood cells, (oo)cysts in dirty background and rice grains in equal numbers. There are five images of each object type and altogether there are 15 images. The number of blood cells, (oo)cysts and rice grains in the images varies from 8 to 53. From each category one sample of the results are shown in Figs. 13–15. In each figure, the original image is followed by the results of contour tracing and ellipse fitting.

Table 3 presents the accuracy of the proposed technique against those of the other four methods in detecting blood cells, Cryptosporidium (oo)cysts and rice grains in those images.

The robustness of the approach is tested in segmenting objects of different sizes and shapes in the 15 images of the second database. The overall average segmentation rate achieved by the proposed method is 98.3% which is slightly better than the other four approaches.

4. Conclusion

In this paper a new contour tracing technique is employed to segment and count overlapping Cryptosporidium and Giardia (oo)cysts found in microscopic images of treated water samples. The tracing algorithm traverses in clockwise and anti-clockwise directions on the contour of the (oo)cysts. The proposed technique is tested on a custom database containing 20 images of Giardia cysts and 20 images of Cryptosporidium oocysts. The effectiveness of the system is measured in terms of its ability to detect and segment solitary and overlapping (oo)cysts in the microscopic images of treated water samples. An excellent average segmentation rate of more than 98% is achieved for both parasites. The performance of the proposed technique is compared against those of existing well-known ellipse detection techniques. In most cases, the proposed technique performs as well as or better than the established techniques. The method is also tested on other images containing overlapping blood cells, Cryptosporidium oocysts in dirty background and rice grains, and the results are satisfactory. In the future, the method should be further tested on more images containing overlapping and partial (oo)cysts in noisy and dirty background. Furthermore, the technique should also be subjected to images containing objects with broken boundary lines and non-elliptical shape. A measure of angle information should be incorporated to identify the curve along the tracing line for more accurate identification of broken or incomplete object boundary.

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References